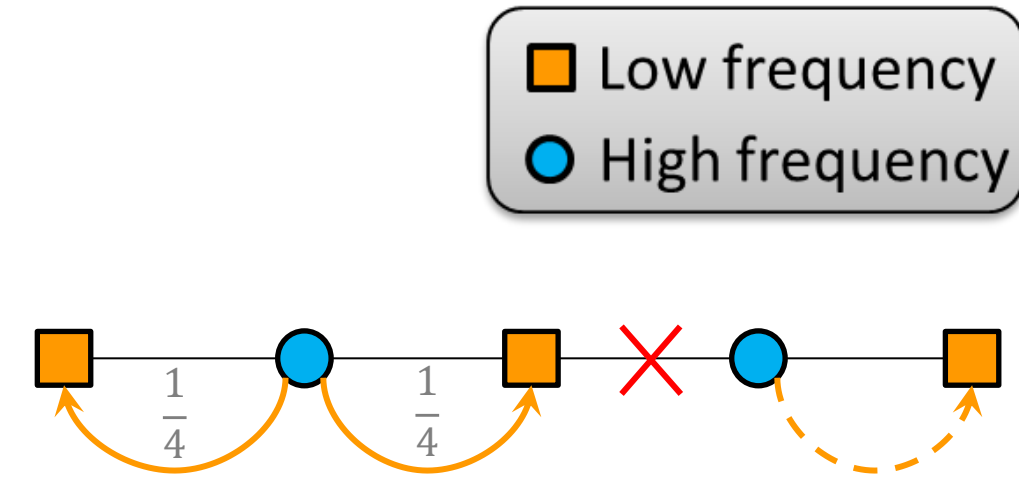
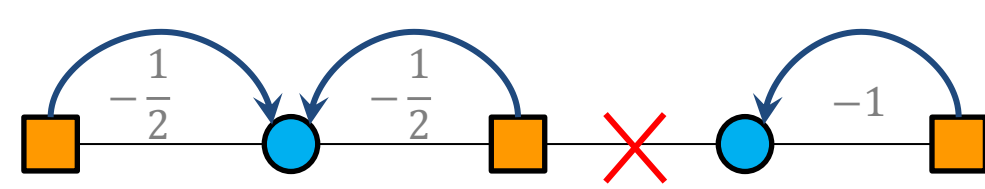


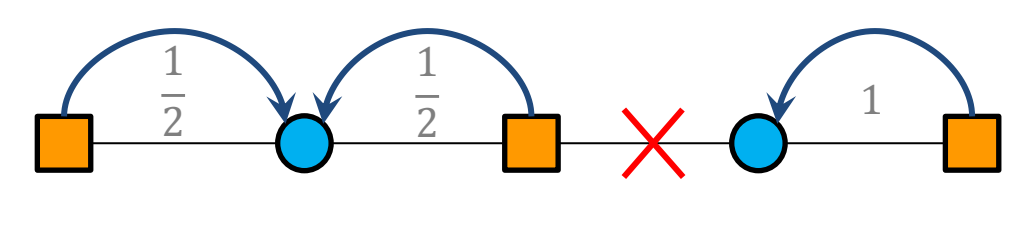
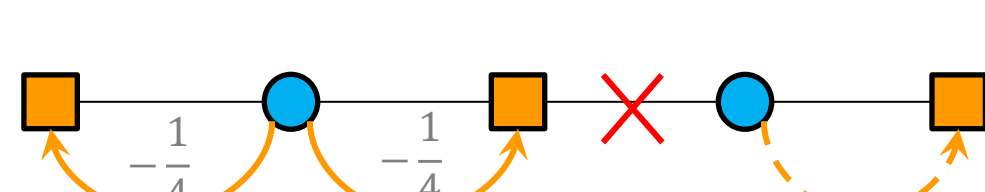
## Breakpoint-Adaptive Wavelet Transform

:: **Lifting-based wavelet implementation** allows to incorporate discontinuities. We use **breakpoints** to signal discontinuities.

### Analysis: Predict and Update

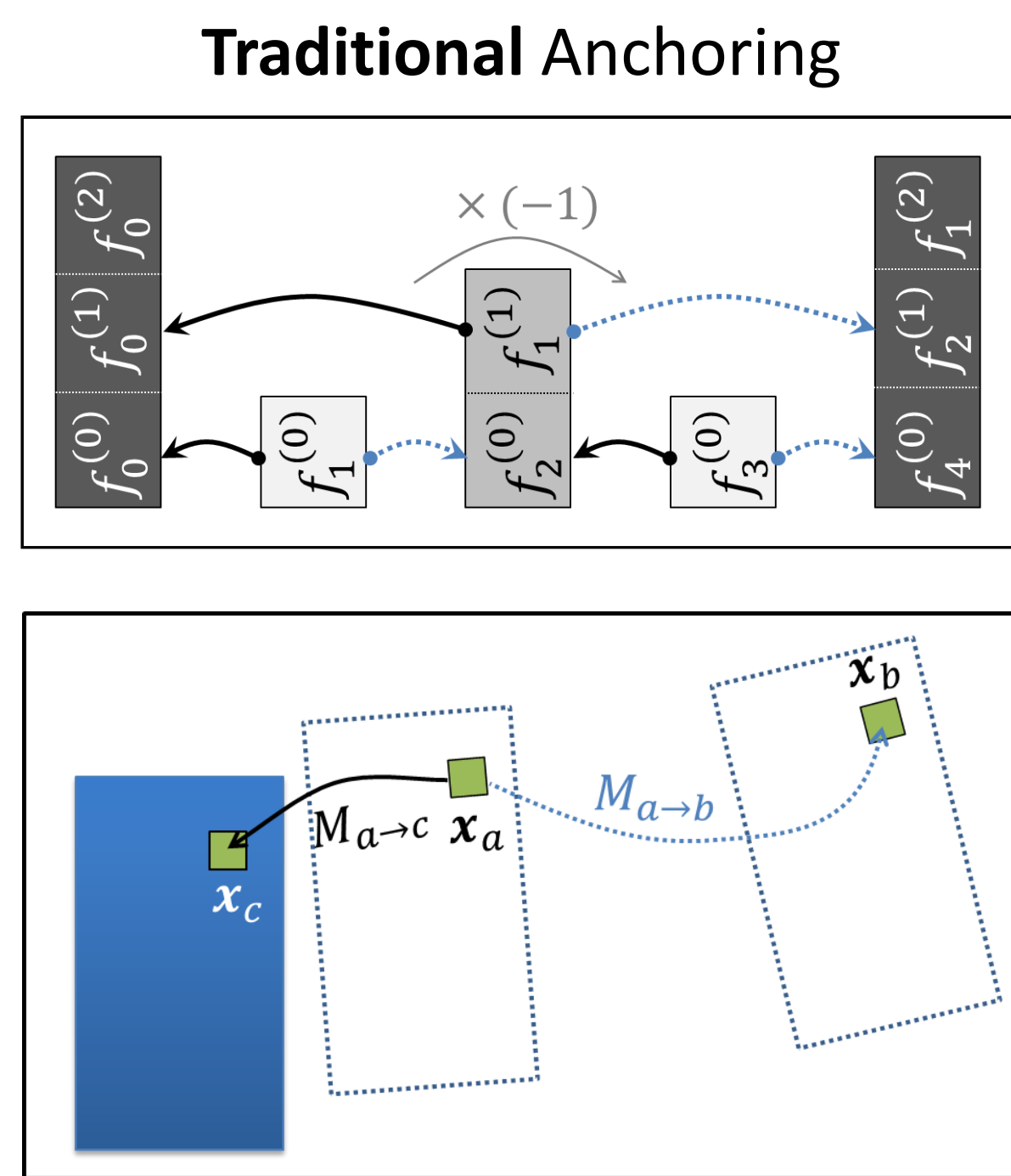


### Synthesis: Undo Update, undo Predict

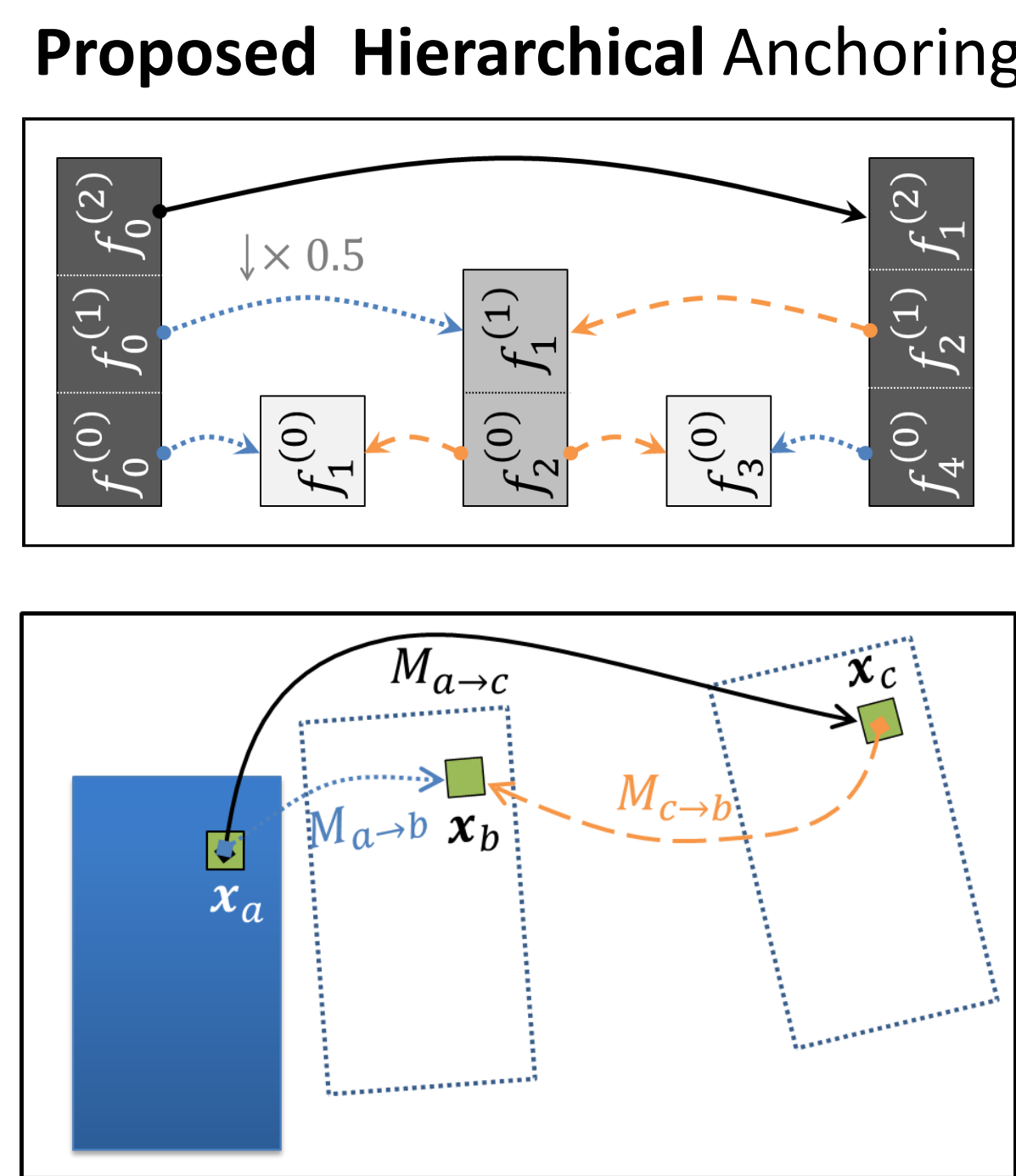


## Novel Anchoring of Motion Fields

:: The proposed **hierarchical anchoring** of motion fields at reference frames allows to **reuse** them at finer temporal levels.



$2^t-1$  Full  
 $2^t-1$  Scaled  
0 Inferred



1 Full  
 $2^t-1$  Scaled  
 $2^t-1$  Inferred

### Scaling of Motion fields

$$\hat{M}_{a \rightarrow b} = \alpha M_{a \rightarrow c}$$

### Inferring of Motion fields

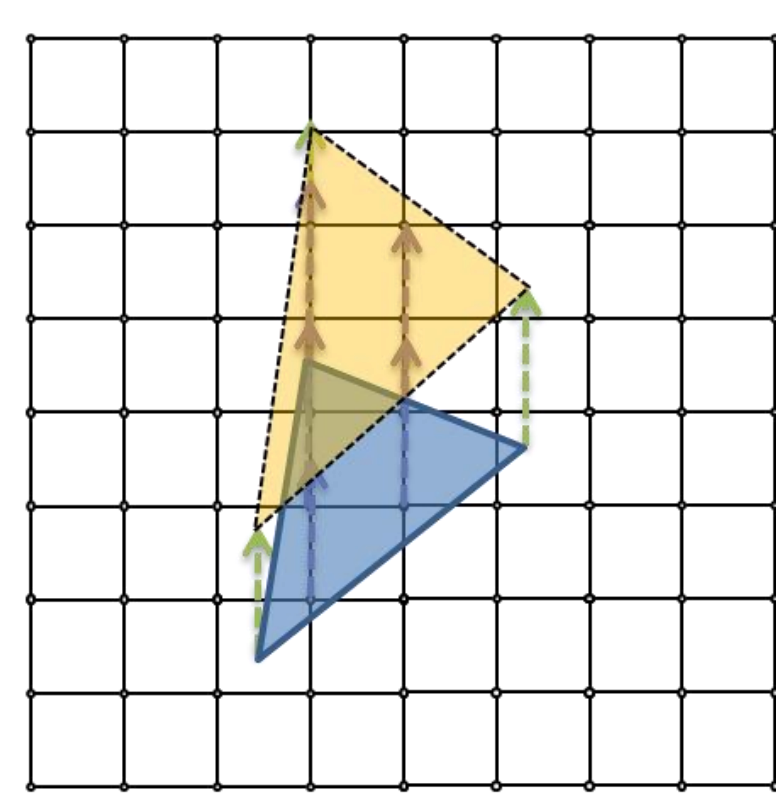
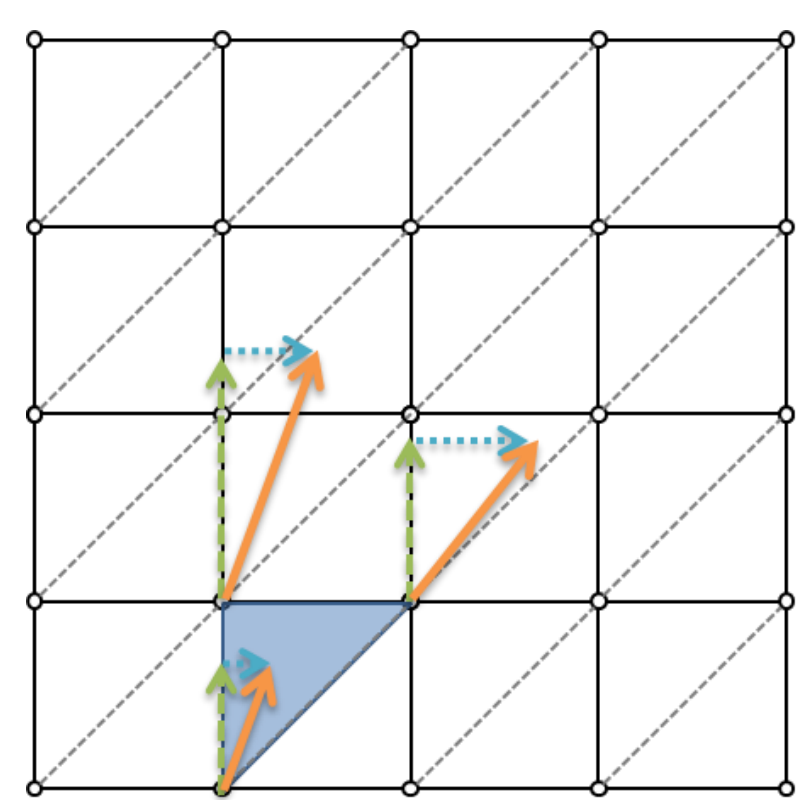
$$\hat{M}_{c \rightarrow b} = M_{a \rightarrow b} \circ (M_{a \rightarrow c})^{-1}$$



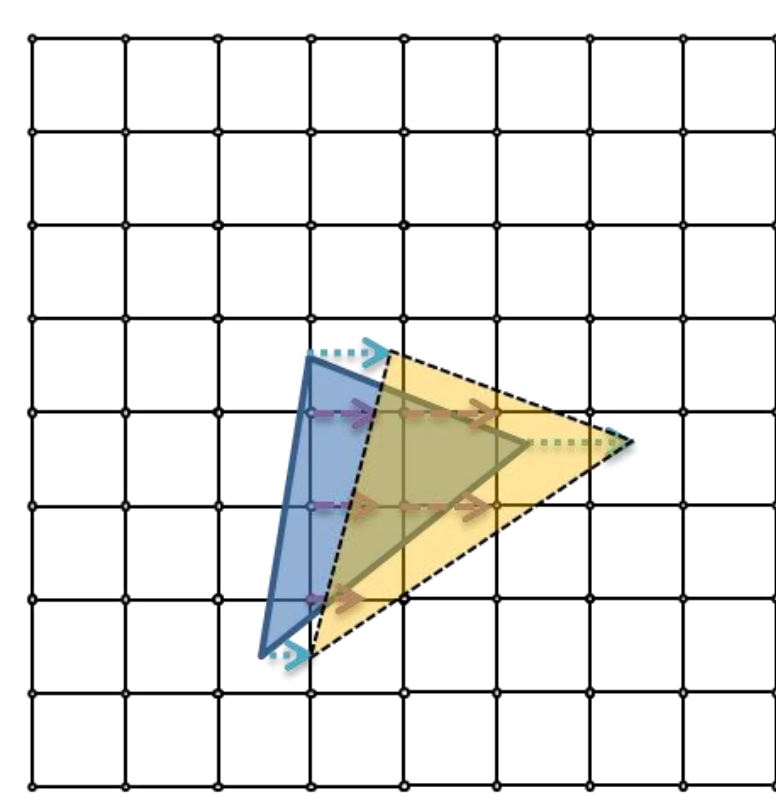
The warped motion fields are **consistent**. They can be used to **reconstruct credible frames** even if the used motion fields are highly quantized.

## Motion Field Warping

:: Motion fields are **warped from reference to target frames** using a **cellular affine warping** process which is guaranteed to leave no holes.



Vertical Component

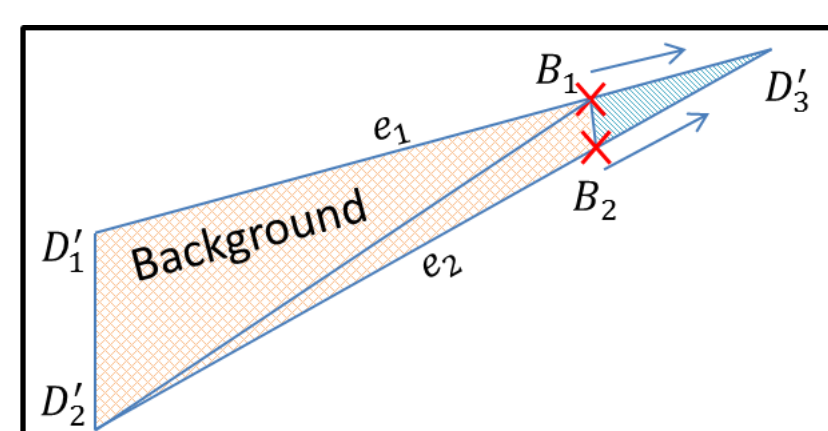
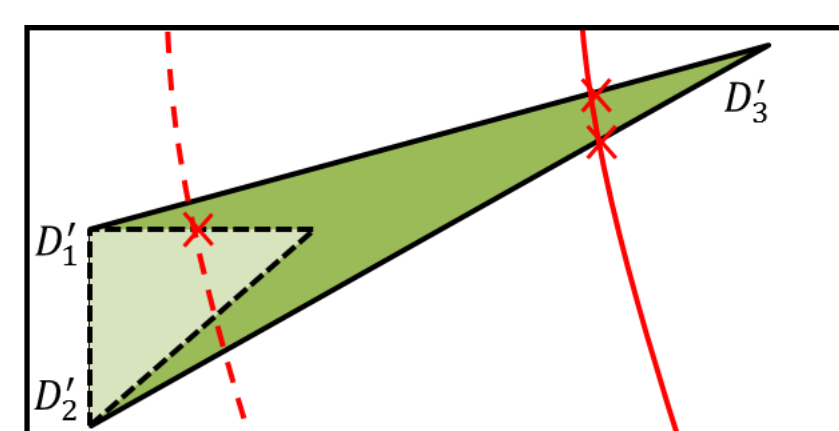
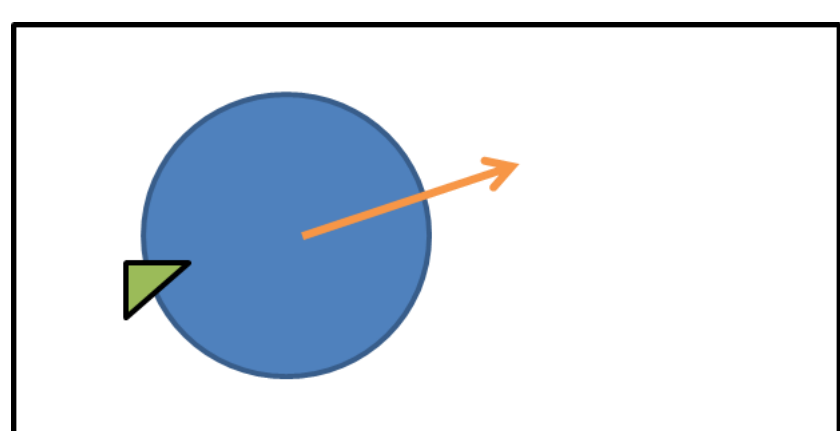


Horizontal Component

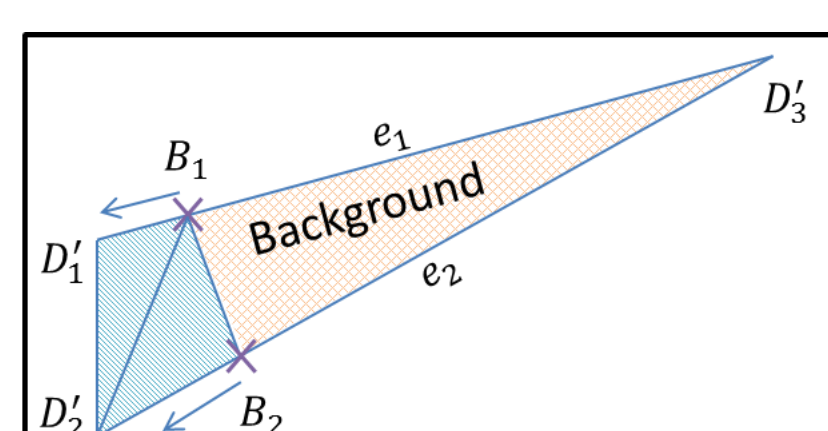
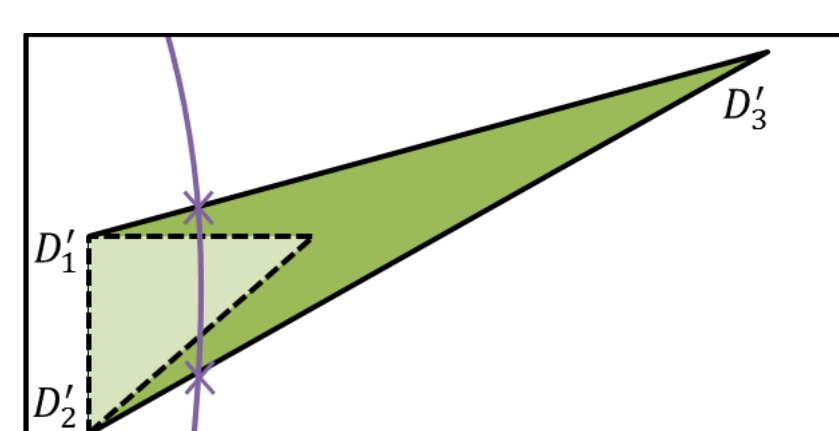
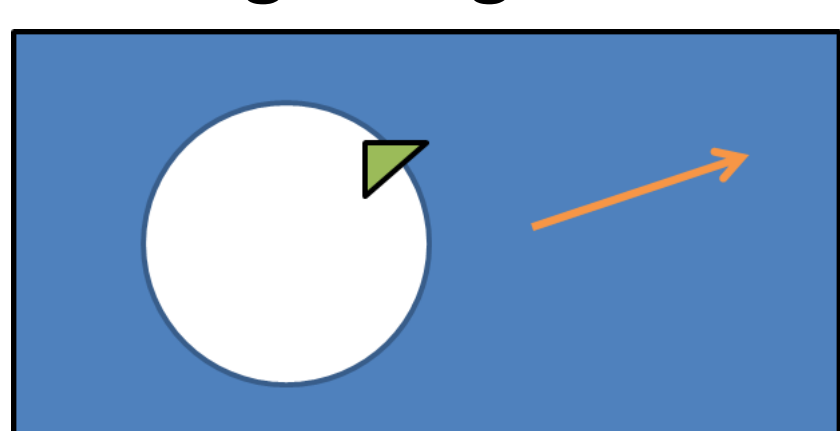
## Handling Disoccluded Regions

:: **Breakpoints** are used to **identify fore-/background motion**. The **background motion** is then **extrapolated** in the disoccluded region.

### Moving Foreground

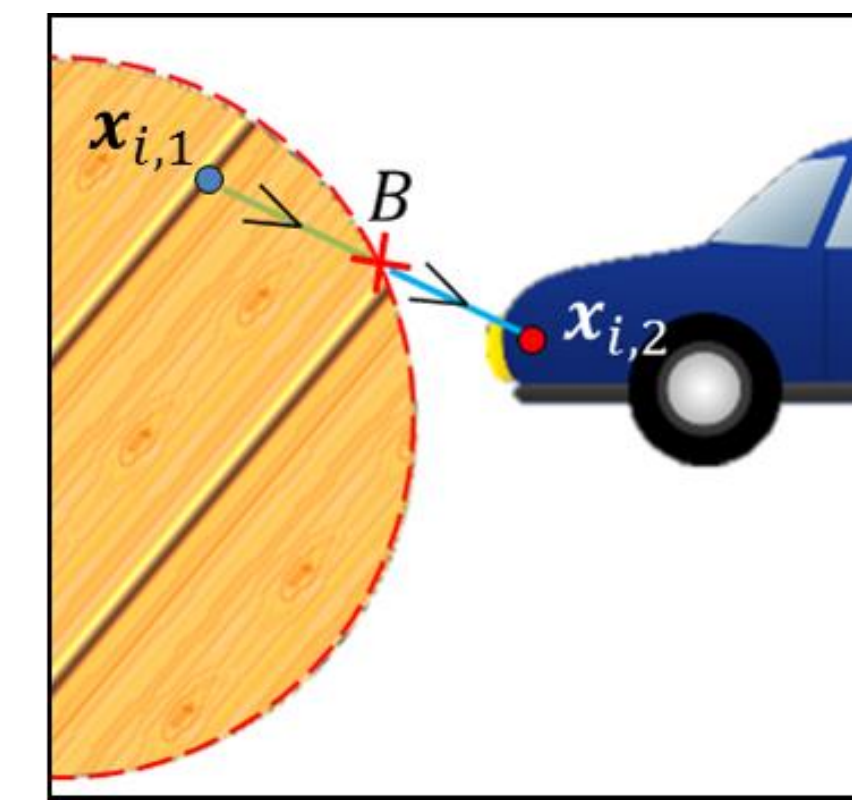


### Moving Background

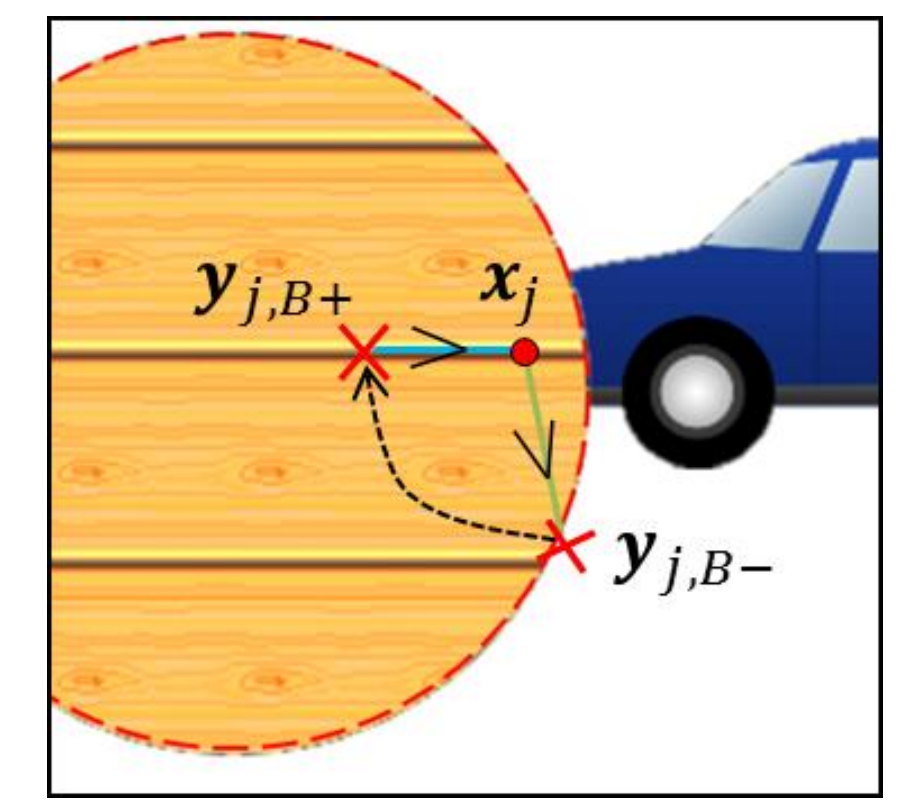


## Resolving Double Mappings

:: The **foreground motion** is the one which maps the motion discontinuity **B** closer to a discontinuity in the target frame.



Reference frame



Target frame

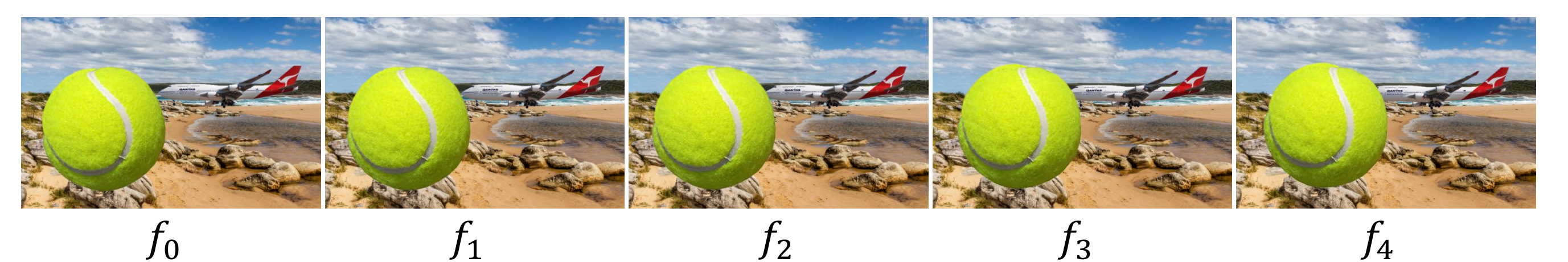


We compute a **disocclusion and folding map**, which can be used to **guide the bidirectional prediction and update**.

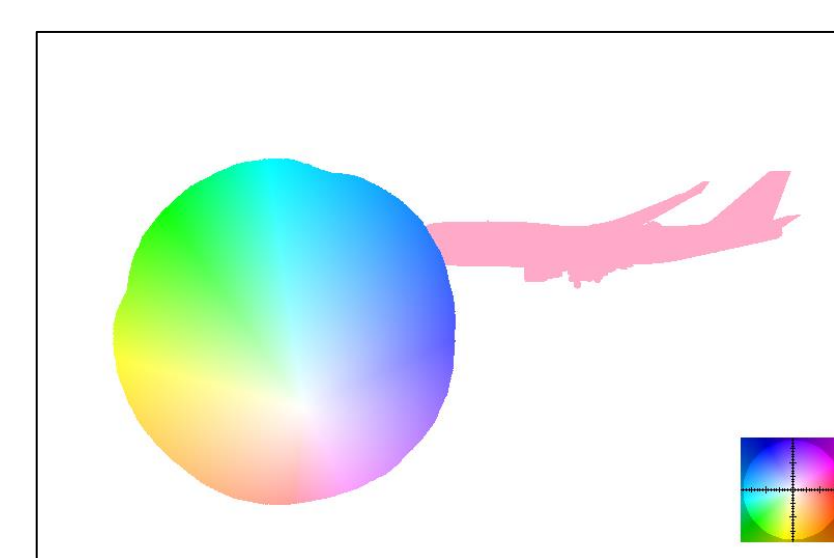
## Experimental Results

:: Experiments on **synthetic data** show how the proposed scheme is able to **reliably infer** motion fields, which leads to **improved R-D performance**.

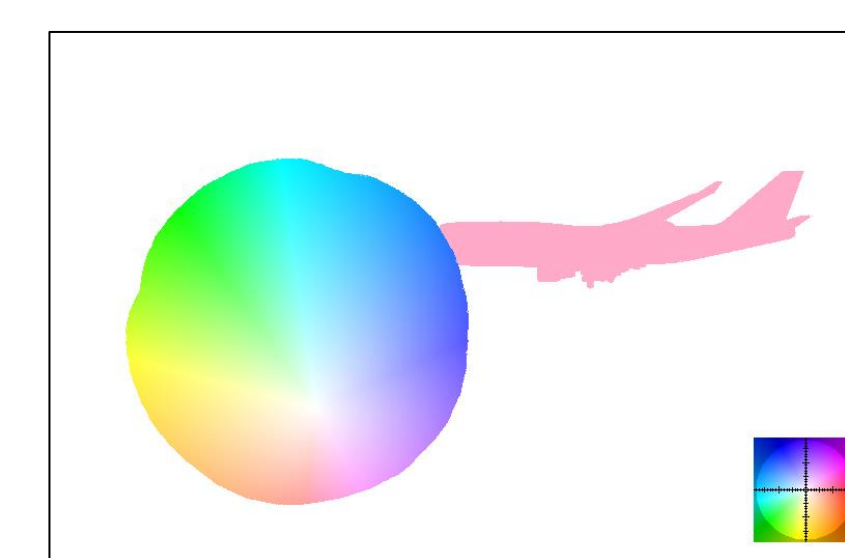
### Synthetic Test Sequence



### Inferred Motion Field $M_{4 \rightarrow 2}$



$M_{4 \rightarrow 2}$

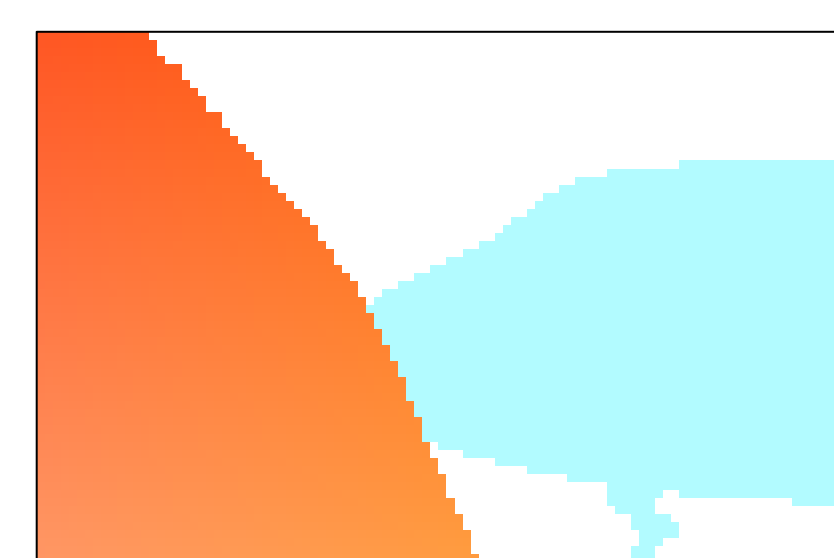


$\hat{M}_{4 \rightarrow 2}$

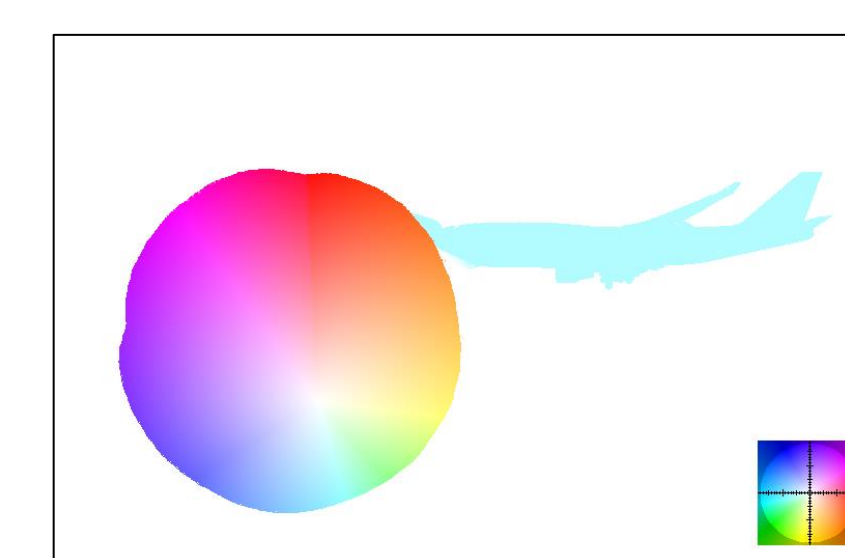


Disocclusion and Folding

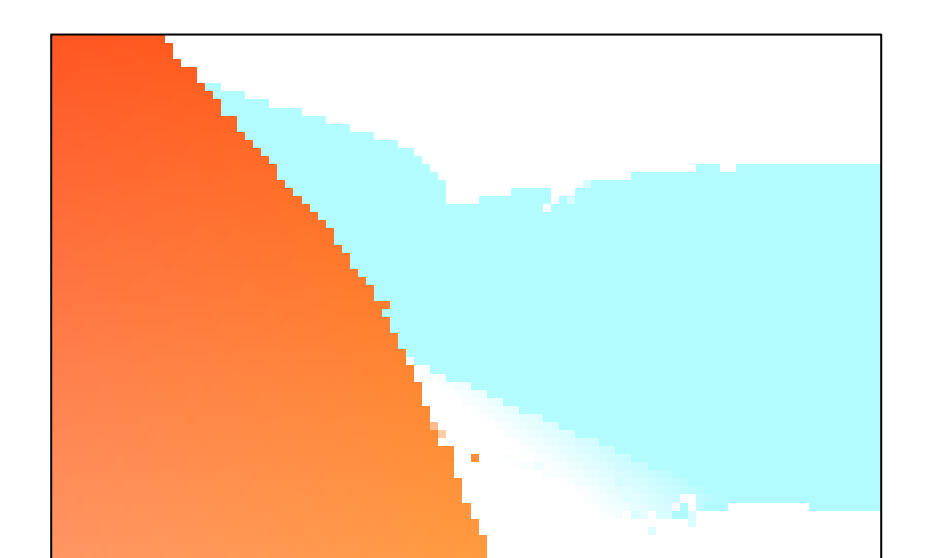
### Inferred Motion Field $M_{2 \rightarrow 3}$



Crop of  $M_{2 \rightarrow 3}$

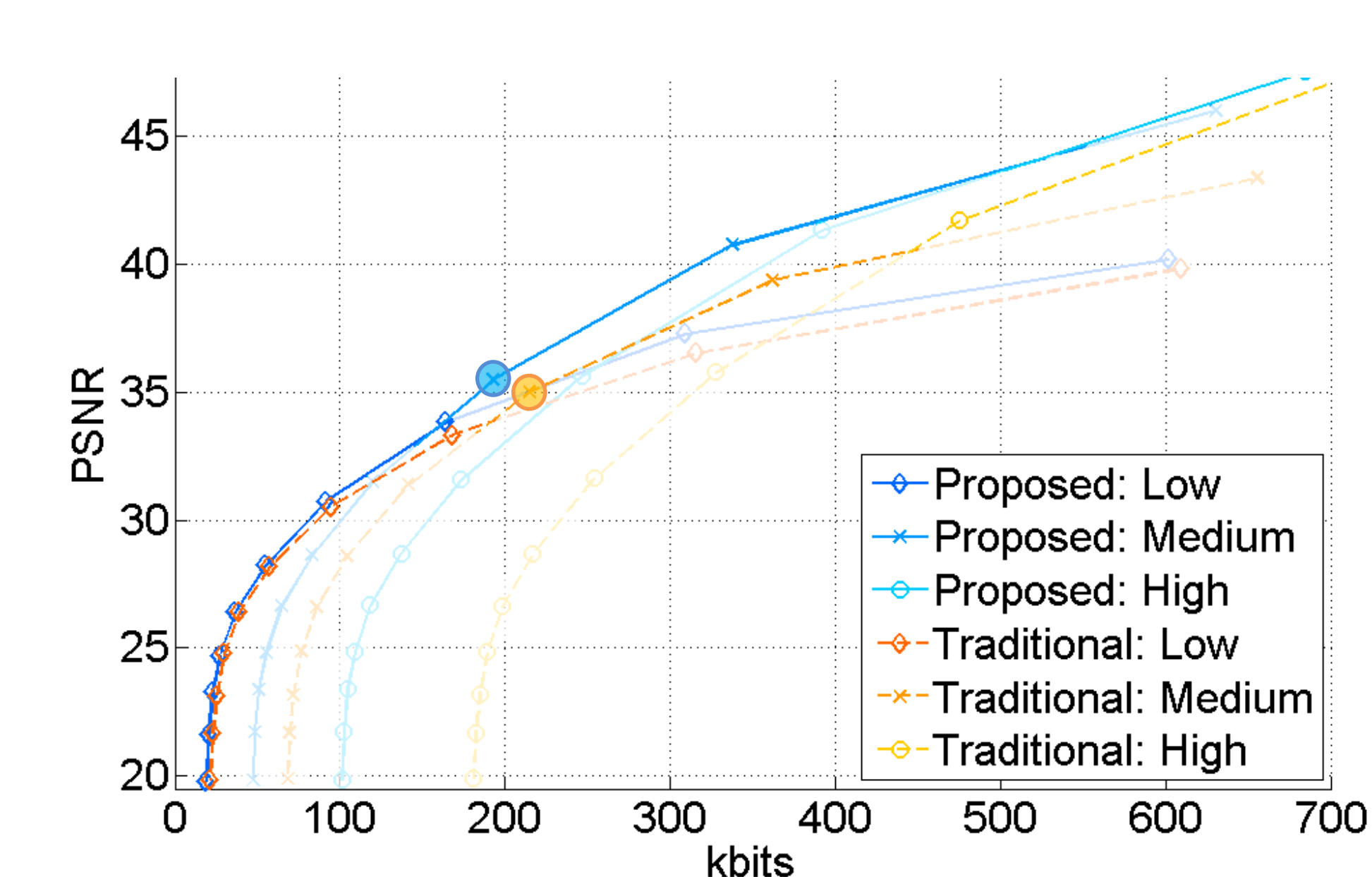


$\hat{M}_{2 \rightarrow 3}$



Crop of  $\hat{M}_{2 \rightarrow 3}$

### Rate-Distortion Curves for different MF Qualities



## Conclusions and Future Work

- ✓ **Hierarchical Anchoring** requires motion fields to be **warped**
- ✓ **Disocclusion and folding map** → guide bidirectional prediction
- ✓ Robust method to **resolve double mappings**
- ✓ **Extrapolate background motion** in disoccluded regions
- ✓ **Warped fields are consistent**
- ✓ **Credible reconstructed frames** and **better coding efficiency**
- ✓ Hierarchical breakpoint warping scheme will enable **temporal oversampling**